

Client: GGSWP
Industries: Online Gaming
Region: USA
Website: ggswp.com

PROJECT TYPE

Aggregator Web Platform

TECHNOLOGIES

Ruby, Ruby on Rails,
Nginx, Phusion Passenger,
Bootstrap, jQuery

DURATION

2 years, ongoing

METHODOLOGY

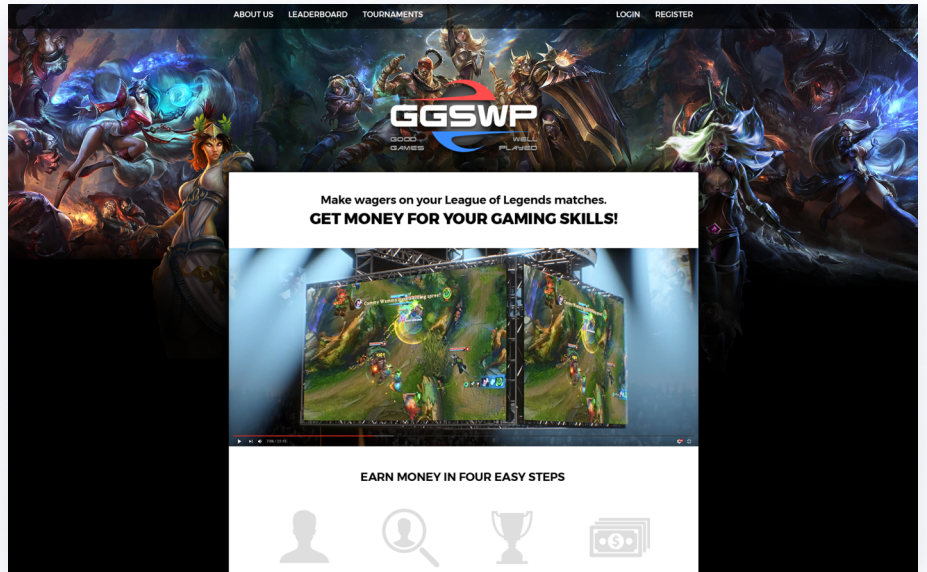
Agile, Scrum

TEAM

1 Project Manager
1 Business Analyst
2 Back-End Developers
1 Quality Assurance Engineer

GGSWP – Web Platform for Online Gaming Tournaments

The core of the project is an online gaming platform for tournaments with a possibility to find opponents for online games and play for real money.



Business challenge

The Client turned to SumatoSoft and requested to develop an online platform enabling gamers to search for and find game rivals and play for real money.

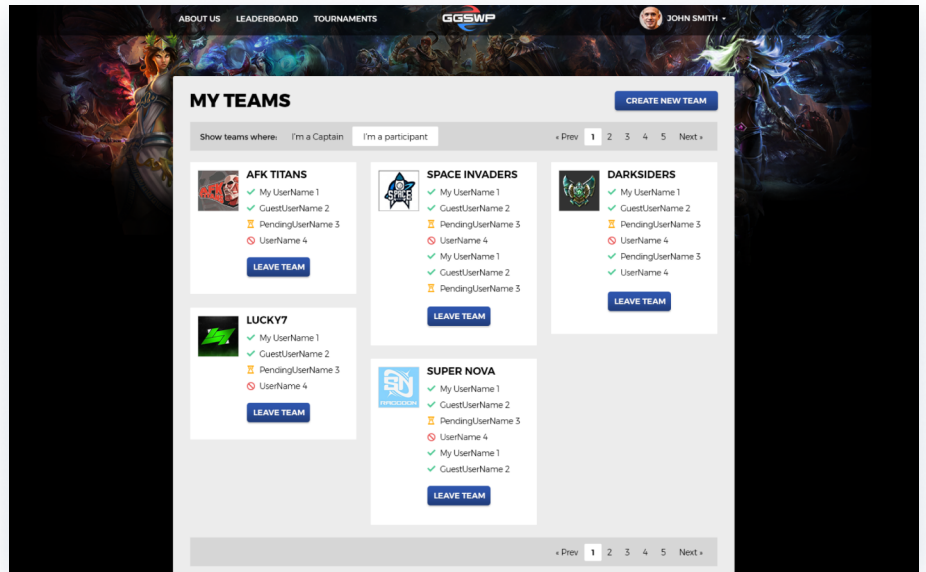
The major challenge was to build a comprehensive web platform with an in-built payment module, functionality for game tournaments, game refereeing and offline gaming options.

Our solution

With an emphasis on meeting the Client's requirements, wishes and specific needs, SumatoSoft Team developed an online platform that consist of the following tools and modules:

- ✓ Web platform for gamers with user registration & user profile modules;
- ✓ Tool for finding game opponents;
- ✓ Panel for service administration and refereeing system;
- ✓ PayPal payment module;
- ✓ Team gaming option.

In addition to this, platform's users are able to settle game conditions with rivals, participate in tournaments, file complaints and play without internet connection.



Results & benefits

The Client successfully rolled out a brand-new service: the online platform for video game tournaments. The platform passed the user test and received approval and positive feedback from multiple video game lovers across the globe. This enabled the Client to move forward with the project and plan new interesting features that will make the platform even more engaging.

